# PUBLANDIA (Dublin Parody)

**Theme**: Beer & Brotherhood - A city drowning in pints, camaraderie, and bad decisions

## STREETS & DISTRICTS

### ****Cobblestone Market Street****

Main Quest Hub

* Bustling street with buskers and food stalls
* Pretzel and pasty stands line the cobblestones
* Central rumor board for quest information
* Tourist traps and banter NPCs scattered throughout

### ****Temple Bar Alley****

Beer Hub District

* Rowdy street filled with "bar brawl" encounters
* Live music parody venues with jukebox rhythm gags
* Cover charge discourse with bouncers
* Buffs/debuffs tied to drinking songs echoing through the alley

### ****Brewery District****

Industrial Beer Quarter

* Streets lined with massive fermenting facilities
* Conveyor belt walkways between buildings
* Side quest pickup points for yeast courier missions
* Foam physics sight gags throughout the district
* "Borrowed" keg delivery routes

### ****Liffey Walk****

Scenic River Promenade

* Riverside path with hungover NPCs on benches
* Photo mini-quest opportunities along the walkway
* Bridge busker rhythm check points
* Rival trio ambush location

### ****Kebab Alley**** (Seedy Underbelly)

After-Hours Chaos Street

* Narrow alley active after 1 a.m.
* Questionable skewer vendors
* Drunken duelists roaming the street
* Grease debuff chance from street food
* Grease-stained miniboss territory

## BUILDINGS & ESTABLISHMENTS

### ****The Bottomless Tap****

Flagship Pub/Inn - Base of Operations

* Infinite refills, infinite regret
* Main resting point and story hub
* Bravado testing via pint-offs and toast speeches

### ****The Stoutworks Brewery****

Tour-Turned-Dungeon

* Massive brewing facility
* Hordes of yeast golems and vat monsters
* Dungeon crawl through fermenting vats

### ****Trinity of Pints****

Fake University

* "Lectures" are drinking contests in disguise
* Academic-themed drinking challenges
* Scholarly NPCs who are perpetually drunk

### ****Back Alley Betting Shop**** (Seedy Underbelly)

Underground Gambling Den

* Hidden entrance in back alley
* Dice fights and organized bar brawls
* "House rules" that are definitely suspicious

### ****The Back Room**** (Seedy Underbelly)

Unlicensed Operations

* Fights disguised as pub trivia nights
* Rumor trading post
* Poker games with questionable legitimacy

### ****The Lightweight Hostel****

Budget Accommodation

* Cheap bunks with snoring NPCs
* "Embarrassed" status risk from roommate encounters
* Wi-Fi hotspot location (Hostel WokeUpHere)

### ****Dodgy Off-License**** (Seedy Underbelly)

Sketchy Corner Shop

* Discount energy drinks and counterfeit merch
* Black-market "brew stall" operations
* Items with negative side effects
* Cursed beer and bad decision potions

### ****Café NORA****

Internet Café

* Wi-Fi hotspot for ICQ chats
* Upload selfies to buff Bravado
* Rumor pings for optional quests

## SHOPS & VENDORS

### ****Street Vendors****

* **Brew Stall**: Bravado tonics and beer buffs
* **Pretzel Stand**: Street food and quick snacks
* **Pasty Cart**: Hearty meals for health restoration

### ****Equipment Shops****

* **Sole Mates Equipment**: Footwear and gear for the discerning drunk
  + Comfy Loafers (+Speed in wet streets)
  + Pub Crawl Sneakers (+Stealth for sneaking past bouncers)
  + Steel-Toe Stouts (+Defense, +Intimidation)
  + Lucky Charm Bracelet (+Bravado resistance)

### ****General Item Shops****

* **Hair of the Dog General Store**: All your questionable needs under one roof
  + **Healing**: Aspirin packets, Greasy breakfast rolls, Hair of the dog pints
  + **Support**: Energy drinks (+Speed), Lucky rabbit's foot (+Critical hit chance)
  + **Offensive**: Stink bombs, Brass knuckles, "Liquid courage" flasks
  + **Utility**: Grease-Proof Napkins, Fake IDs, Emergency taxi vouchers

## DEEPER MECHANICS & SYSTEMS

### ****Bravado System**** (Publandia Specific)

* **Gain Bravado**: Successfully completing pub challenges, impressing bartenders, winning drinking contests
* **Lose Bravado**: Getting rejected, losing bar games, embarrassing public failures
* **Bravado Thresholds**:
  + 80-100: "Legend Status" (discounts, free drinks, VIP treatment)
  + 40-79: "Regular Joe" (normal interactions)
  + 20-39: "Tourist Territory" (higher prices, mockery from locals)
  + 0-19: "Persona Non Grata" (banned from establishments, hostile NPCs)

### ****Dublin-Specific Status Effects****

* **Craic'd Up**: +Charisma, +Comedy timing (from good pub banter)
* **Absolutely Scuttered**: -All stats, hilarious dialogue options unlock
* **Pub Regular**: +Discounts at establishments you frequent
* **Blackout Drunk**: Random teleportation, memory gaps in dialogue
* **The Fear**: -Bravado regeneration (from questionable night decisions)
* **Fair Play**: +Respect from NPCs (from being sound)

### ****Drinking Contest Mechanics****

* **Rhythm-based mini-games** where you match pint-raising beats
* **Miss too many beats**: Gain "Lightweight" debuff
* **Perfect rhythm**: Gain "Seasoned Drinker" buff
* **Consequences**: NPCs remember your performance, affects future interactions

### ****Pub Culture Integration****

* **Round System**: NPCs expect you to buy rounds; refusing damages relationships
* **Storytelling Challenges**: Exaggerate stories to impress locals (risk/reward mechanic)
* **Local Slang Responses**: Correct Dublin slang choices boost Bravado
* **Closing Time Mechanics**: Certain areas/NPCs only available after hours

### ****Environmental Interactions****

* **Weather Effects**: Rain makes cobblestones slippery (-Speed), but gives authentic atmosphere (+Mood)
* **Time of Day**: Pubs have different crowds, prices, and available quests based on hour
* **Reputation Ripple**: Actions in one pub affect how other establishments treat you

## KEY ENCOUNTERS & EVENTS

### ****Rival Trio Showdown****

Location: Temple Bar Alley

* "Pub Crawl Showdown" - 3-round gauntlet
* Challenges: Darts, Trivia, Brawl
* Reward: NFT #1 "Temple Bar Receipt JPG"

### ****City Boss: The Craic Baron****

Location: Central Temple Bar Alley

* Jester-like landlord of all Publandia
* Attacks: Surge Pricing, Round on Me, Hen Party Swarm, Sticky Floor
* Reward: City Pass (discounts), "Saint of Low Sodium Medal"

### ****Side Quests****

* **Keg Cycle**: Timed delivery across cobblestone streets
* **Photo Evidence**: Document rival trio's embarrassing moments
* **NFT Hunt**: 3 hidden acquisitions (QR mural, poker pot, POS terminal)

## ENEMY ENCOUNTERS

### ****Street Enemies****

* Hen Party Swarm (multi-target)
* Stag Do Berserker (high damage, low defense)
* Spill Sprite (creates slippery hazards)
* Barkeep's Mop (counterattacks when approached)

### ****Key NPCs****

* **The Craic Broker**: Quest board runner
* **The Bouncer Who's Seen Things**: Wisdom and warnings
* **The Tour Guide Who Lies For Tips**: Unreliable information source